

Sylia – Official Guide

(by Ensorcelled and Aldorlea Games)

www.ensorcelled.org

www.aldorlea.org



Getting Started:

Welcome to the world of “Sylia”, an epic and extensive game by Ensorcelled and Aldorlea Games.

This Guide contains all you are going to need to progress in the game and reach its end, including:

- detailed maps
- annotated maps
- hints and tips
- battle strategies
- a general walkthrough.

Characters:

Simon



Nancy



Alison



Boris



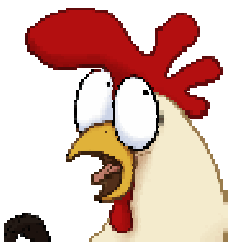
Katie



Nestor



Hans



James
Evelyn
Rosalyn
Eli
Demi
Roth

Lady Godiva



Newton



Fritz



Marquis de Mort

Dr. Octo

Fajito di Pollo

WALKTHROUGH

1. Attacking Godiva:

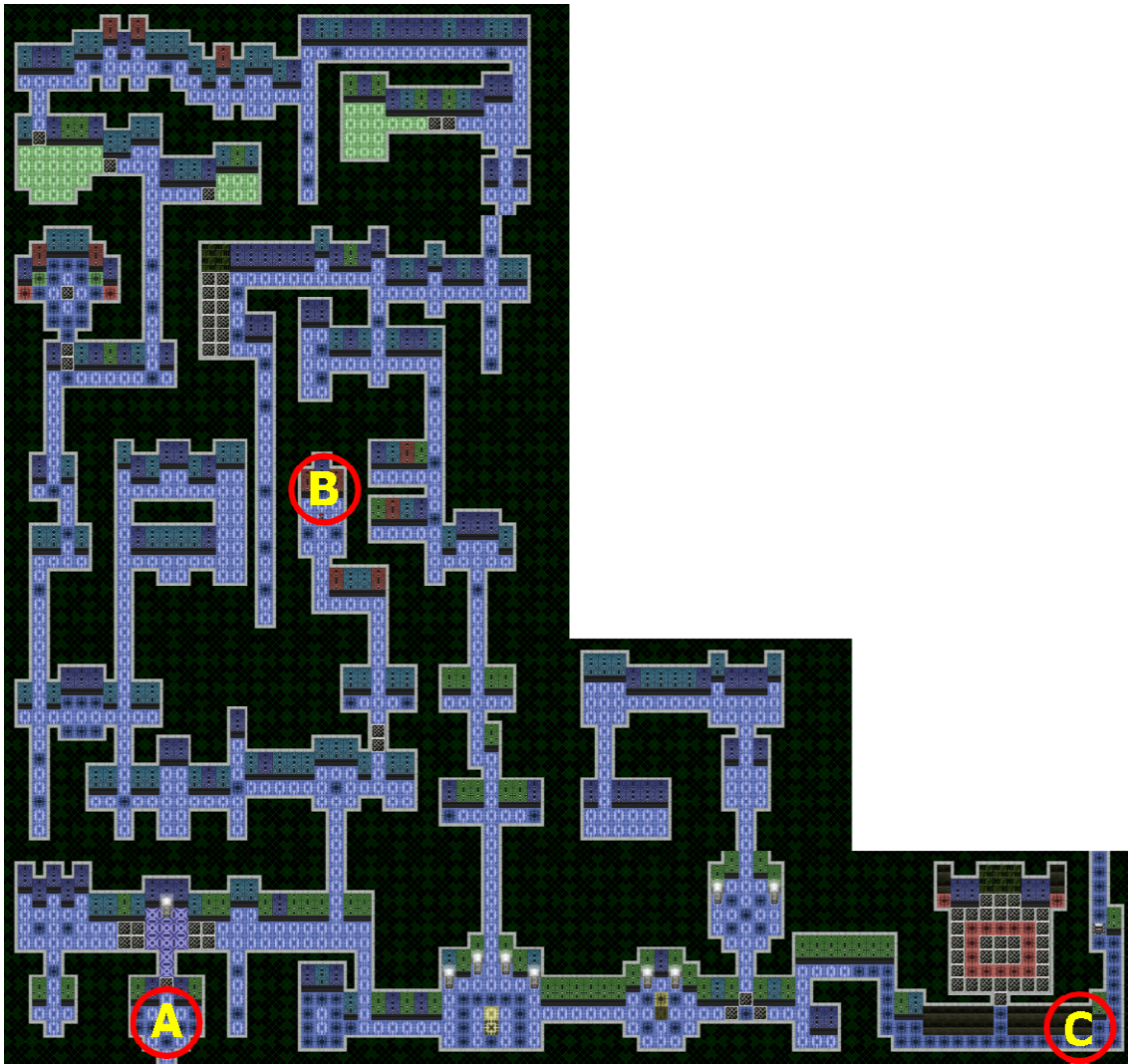
Follow the initial dialogues. Simon and his party are about to depart on a mission to attack Lady Godiva (the Alien's Queen).

During this part of the game you won't have any healing items, so you'll need to rely on Nancy and Simon's healing spells when your character's life points are running low. Don't worry; your party is well levelled so your character's resistance and skill points will be quite high!

For now, the areas you can explore inside the cube are limited. After all your objective is simply to target Godiva and not to have a look around!

You may come across, while finding your way around, a red object looking like a weird spider. Don't pick it up just yet as otherwise you'll miss out on having it later in the game but do keep in mind its location!

In the following pages you have the maps corresponding to the areas of the Cube you'll need to go through in order to reach Godiva!



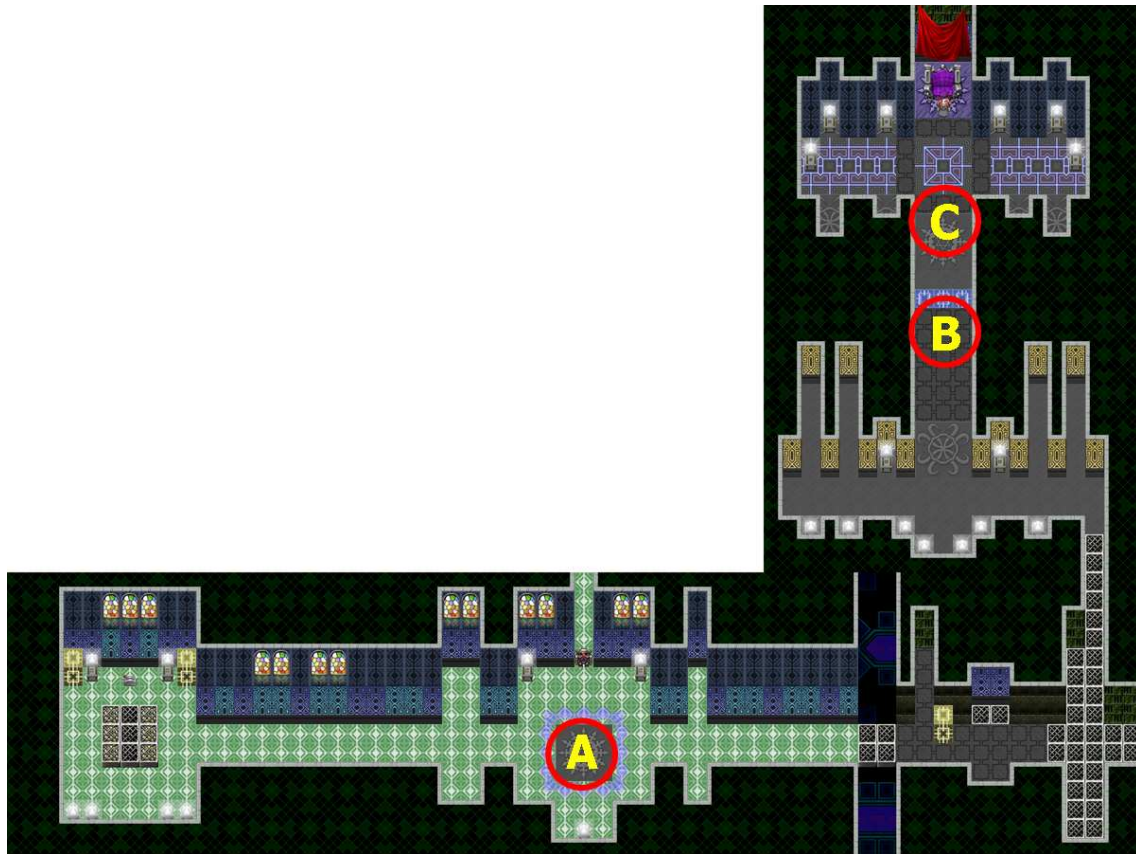
A – Cube's Entrance

B – Artifact you should NOT take right now

C – Teleport to the 3rd Floor

This is the first floor. Nancy can teleport your party to the third floor where Godiva is, once you reach the place marked by the letter C on the map above.

From the entrance just take the right path all the way!



- A – You Teleport Here!
- B – Ambush Fight with Fritz
- C – Fight with Godiva

This is the third floor. To reach Godiva head right and then up until you see her.